YEAR 2	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2		
SCIENCE	Animals including Humans Find out about and describe the basic needs of animals, including humans, for survival (water, food and air) Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	Uses of everyday materials Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.	Uses of everyday materials Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.	All living things and their habitats Explore and compare the differences between things that are living, dead, and things that have never been alive. Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food. Animals including Humans Notice that animals, including humans, have offspring which grow into adults.	All living things and their habitats Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. Identify and name a variety of plants and animals in their habitats, including micro- habitats.	Plants Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.		
	Scientific Enquiry to run throughout each topic. Seasonal change to be taught throughout the year.							

HISTORY	History detectives (Aut	tumn 2)	How did we learn to	fly? (Spring 2)	What is a monarch?	(KAPOW) (Summer 1)
	What was life like in the Compare aspects of date jobs, clothes and food. Learn about the reign of Look at the cause of the Great Fire of London. Learn about a significant living memory	ily life e.g. homes, of King Charles II e Great Plague or	Develop knowledge of living memory and rechronological understat significant events in on a timeline. Learn about the individual contributed to the history	inforcing their anding by looking the history of flight duals who	he became King of E Identify how and w built castles, includir	tions take place. the Conquerer is and how England. hy William the Conquerer
GEOGRAPHY	Why is our world wonderful? (Autumn 1) Learn about the world's wonders. Learn the names and locations of the world's oceans. Consider what is unique about the local area.		Would you prefer to live in a hot or a cold place? (Spring 1) Understand the basic concept of climate zones and mapping out hot and cold places globally. Look at features in the North and South Poles and Kenya. Compare weather and features in the local area. Learn the four compass points. Learn the names and locate the continents of our world.		What is it like to live by the coast? (Summer 2) Name and locate continents and oceans of the world. Revisit countries and cities of the UK and surrounding seas. Learn about the physical features of the Jurassic Coast and how humans have interacted with this, including land use and tourism.	
PHSE	Me and my Relationships Explain some ways that I can get help, if I am being bullied	Valuing Difference Recognise, value and celebrate difference.	Keeping Safe Give some examples of safe and unsafe secrets and I can think of safe people	Name different parts of the body that are inside me	Growing and Changing Identify different stages of growth (e.g. baby,	Rights and Respect Cooperation and self-regulation. Give examples of when I've used some of these

and what I can do if someone teases me. Suggest rules that will help to keep us happy and friendly and what will help me keep to these rules. Discuss some classroom rules we have made together.

Give lots of ideas about being what makes a good friend and also explain how to be a good friend. Most of the time I can express my feelings in a safe, controlled way.

Sav how I could help myself if I was being left out. Give a few



examples of good listening skills and I can explain why listening skills help to understand a different point of view. Identify people who are special to me.

who can help if and help to turn something feels food into energy. Know what I need wrong. Give other examples to get energy. of touches that are Know what I need ok or not ok (even to get energy. if they haven't Know what I need

happened to me)

something.

Explain that

and say some

safely

medicines can be

helpful or harmful,

examples of how

they can be used

and I can identify a

safe person to tell if

I felt 'not OK' about



toddler, child.

who look after us)

can now do myself

and what things I

Give examples of

how it feels when

you have to say

something (e.g.

Understand that

there are unsafe

secrets and secrets

parts of the human body are private. Explain that a person's genitals help them to make babies when they are grown up.

move house).

that are nice

Identify which

surprises.

goodbye to

someone or

that I couldn't when I was

younger.

to do to stav healthy. Explain how setting a goal or goals will help me to achieve what I want to be able to

ideas to help me when I teenager, adult). am not settled. Explain who helps Managing money us grow (people



do. Growth mindset.

ART

Drawing: Tell a story

Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.

Painting and mixed media: Life in colour

Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured



Sculpture and 3D: Clay houses

(Link to castles) Exploring the way clay can be shaped and ioined, children learn a range of essential skills

for working with this medium. They learn



			papers using paint, ch collages inspired by th colour and texture in them.	neir exploration of the world around	create their own cla	of Rachel Whiteread and y house tile in response.
DESIGN TECHNOLOGY	Pirate Peg Dolls-transition topic Textiles: Christmas DT week: Pouches		Cooking and Nutrition: A Balanced Diet Name the main food groups and identify foods that belong to each group, describe the taste, texture and smell of a given food, construct a wrap that combines flavours, meets the design brief and their plan. Structures: King Teddy's Throne Explore stability and methods to strengthen structures, to understand King Teddy's thrones weaknesses and develop an improved solution for him to use.		Mechanisms: Moving monsters Explore levers, linkages and pivots through existing products and experimentation, use this research to construct and assemble a moving monster.	
COMPUTING	Look at information technology at school and beyond, in settings such as shops, hospitals, and libraries.	Creating media – Digital photography Learn to recognise that different devices can be used to capture photographs and will gain experience capturing, editing, and improving photos.	Creating media – Making music Use ChromeMusicLab on a computer to create music. Listen to a variety of pieces of music and consider how music	Data and information – Pictograms Learners will use the J2Data website resources to begin to understand what data means and how this can be collected in the form of a tally chart.	Robot algorithms Use instructions in sequences and use logical reasoning to predict outcomes. Use BeeBots to give commands in different orders to investigate how the order affects the outcome.	An introduction to quizzes Recaps learning from the Year 1 ScratchJr unit 'Programming B – Programming animations'.

			can makes you think and feel.			
MUSIC	Musical Elements * Understand dynamics and tempo, and that speed can change. * Mark the beat of a piece by clapping or tapping. * Begin to group beats in twos and threes. * Identify beat grouping in familiar music. * Perform copycat rhythms led by the teacher and other children, using untuned percussion.	Singing Skills * Perform chants and rhymes. * Perform unison songs. * Respond to signals (stop/start, counting in). * Sing do - mi tunes. * Listen to music from western classical tradition, and from film, popular music and world music.	Glockenspiel * Use dot notation. * Play do - mi tunes. * Perform copycat rhythms led by the teacher and other children. * Work with a partner to create call and response phrases. * Use more complex graphic and stick notation.	BBC Ten Pieces: In the Hall of the Mountain King * Create and perform their own rhythm patterns. * Mark the beat of a piece by clapping or tapping. * Develop knowledge and understanding of the stories, origins, traditions, history and social	Instrument Families * Develop knowledge and understanding of the stories, origins, traditions, history and social context of a variety of music. * Listen to music from western classical tradition, and from film, popular music and world music.	Composing: Storm * Create music in response to musical stimuli. * Use more complex graphic and stick notation. * Use music technology to capture sounds. * Listen to music from western classical tradition, and from film, popular music and world music.

	* Read and respond to word phrases using stick notation. * Create and perform their own rhythm patterns.			context of a variety of music. * Listen to music from western classical tradition, and from film, popular music and world music. * Listen to a wide range of recorded performances.	* Listen to a wide range of recorded performances.	
R.E.	How can we make good choices? (C1.3) The children will explore how people always face moral choices, starting with a what makes a happy classroom, and why rules are important. We will study moral codes from Christianity, Judaism and Islam including the Ten Commandments and the Five Pillars. We will also look at non-religious stories and consider what makes the best rules for life?	What do religious/World views say about our wonderful world? (F1.13)	What did Jesus teach a did he live? (F1.15) Children will learn from teachings of Jesus by expending to question consider what is a 'call was Jesus' special role. on how beliefs affect he live their lives, which command to 'love one Through play, storytell drama, art and craft, special into the stories of Jesus as meanings for the stories on the importance of Jesus and for Christians today.	m the life and exploring and ens. They will ing' and what They will focus now Christians Christians may terms of the eanother'. Iling, simple peaking and oils think about and suggest ess. They reflect Desus' teachings	How are symbols used to welcome new life? C1.2) Children will learn how babies are welcomed into families. They will think about how it is important to welcome people and especially new babies. They will study initiation rites including infant baptism and the aqiqah and be aware that there are other rituals and ceremonies as	How and why do people pray? (C1.4) This topic is an introduction to how Christians and Muslim pray. Children should develop an understanding of the importance of prayer to those who belong to that religion.

		The children will learn about different beliefs on the origins of the world. They will consider the ways in which religious and non-religious individuals and organisations show care and concern for the planet. It develops children's understanding of all people as belonging to groups and sharing a group identity, which may be expressed through actions and beliefs. The children will learn about their environment and how to care for it.	about some stories of particularly about how and cared for people, opportunity to exploit lived and how he was live.	w Jesus healed pupils get the re how Jesus inted others to	well, including non-religious ceremonies. Children will think about promise and compare the different ways in which people welcoming new life	
P.E.	CHERRY 1 PPA PE: Attack/Defend/Shoot	CHERRY 2 PPA PE: Hit/Catch/Run (Unit 1)	Teacher Led PE: Hit/Catch/Run (Unit 2)	CHERRY 1 PPA PE: Dance	CHERRY 2 PPA PE: Run/Jump/Throw	Teacher Led P.E. O.A.A Children will work as a
	Children will send		Children will	Children will	Children will	team to give/ follow
	and receive a ball	Children will	continue to work	describe and	throw and handle	instructions.
	using their feet.	develop hitting	on developing ways	explain how	a variety of	
		skills with a variety	to score in different	performers can	objects.	
<u> </u>		of bats.	game play.	transition from		

shapes and Children will Children will solve Children will refine develop power, ways to control their Children will balances. problems body and a range of collaboratively. practice agility, feeding/bowling Children will coordination, equipment. Children will use a key skills. challenge balance. Children will recall themselves to to identify and being to link a objects/symbols. move Children will combination of skills Children will hit imaginatively in negotiate obstacles showing increased e.g. dribbling and response to music. and run to score points in games; control. passing. beginning to work Children will work Teacher Led P.E. CHERRY 1 **Dodgeball/Athletics** collaboratively. as part of a group **PPA PE:** CHERRY 2 to create and **CHERRY 2** PPA PE **Gymnastics** perform Children will continue PPA PE either DANCE or to build on their learnt collaboratively. Children will describe either GYM or S/R (Unit 1) skills in game play. and explain how A/D/S CHERRY 1 PPA PE: performers can Send/Return (Unit transition and link CHERRY 1 Children will use a ball Teacher Led PE 1) with accuracy and be elements. involved in tactical play. Hit/Catch/Run Children will be Children will (Unit 1) perform basic actions able to track the Children will develop their collaborative and with control at path of a ball over different speeds and Children will a net. team playing skills. levels. develop hitting skills with a variety Children will begin Children will of bats. to hit and return a develop flexibility in ball with some Children will a range of shapes consistency. and balances. practice feeding/bowling Children will play CHERRY 2 modified net/wall skills. Teacher Led (Fri pm) games including either of the 2 above throwing, catching units Children will hit and sending over a

net.

and run to score

	n games;		
beginnii	ng to work	CHERRY 2	
collabor	atively	Teacher Led (Fri	
		pm) either of the 2	
		above units	